Attached are the Math Channel files and information you requested for the AiM Sports Race Studio 2 software.

Please understand that 'Math Channels' is an advanced function in the Race Studio 2 software. This function, while very powerful, may require some work on your part to fully understand them and make them work well for your application. The math channels I am providing here may need some minor channel name adjustments as this function is fully dependent on what you have named any sensor channel names and that very well may be different that the exact way that I have setup these math channels. If you struggle with this, please get back in touch with me after reading the Math Channel 101 document that is attached and I can help get you up and running.

One last VERY important point you need to understand before you import the math channels into your system, the AiM Sports Math Channel import process 'Replaces' any math channels you may already have, it does NOT append to your current list. You probably do not have any math channels already built and stored so this is not a problem but if you import the ones attached here you will overwrite your current math channels. In this file I have included several math channels we looked at during the webinar but also the 'default' AiM Sports math channels you may already have installed.

OK, with the above understood, I have attached two math channel related 'zipped' files, they are:

1. AiMSports_LearnFast_GPS_Maths_Oct_2015.zip (including these files)
   a. AiMSports_LearnFast_GPS_Maths_Oct_2015.amc (file for import into Race Studio 2)
   b. AiMSports_LearnFast_GPS_Maths_Oct_2015.xlsx (Excel document explaining each math channel)
   c. Math_Channels_101_eng.pdf (AiM document explaining the basics of the Math Channel function in Race Studio 2)

2. AiMSports_LearnFast_Maths_Oct_2015.zip (including these files)
   a. AiMSports_LearnFast_Maths_Oct_2015.amc (file for import into Race Studio 2)
   b. AiMSports_LearnFast_Maths_Oct_2015.xlsx (Excel document explaining each math channel)
   c. Math_Channels_101_eng.pdf (AiM document explaining the basics of the Math Channel function in Race Studio 2)